

Judges Sheet – AS2

Club:	Date:
Handler:	Membership:
Dog:	
Tattoo / Chip:	

PHASE A - SCENT DETECTION		MAX POINTS
The search area must be set up out of view of any handler or competitor entered. The search area is minimum 400 square feet and maximum 600 square feet, with 30 (8x8x8) cement blocks. The blocks will be spaced 3 feet apart on all sides, with no walls, no barriers, and no objects within 3 feet of any block. Time Limit will be 90 seconds to complete the search. If the time expires, the dog/handler team is disqualified. Once the handler is satisfied the area is clear, the handler must state “CLEAR” at which time the search clock/timer will end. The clock will continue until the handler states CLEAR. A deduction of 10 points will be taken if handler does not state CLEAR to end the search.	Performance of the Search	20
	Clear Call	10
	2 Hodgdon Pyrodex RS (black powder)	70

Drive		Technique		Coordination	
Willingness to Work	Drive	Take Up of Scent	Works Confidently	Response to Command	Conflict Free
Concentration	Endurance	Consistence			

Search area sketch/description:

Scoring Criteria:

- False indication (35 points are deducted; search is stopped and points are awarded up to false call)
- If dog alerts but handler does not call alert (10pts)
- Disruption of the hide (4-8 pts)
- Dog breaking position early (2-4 pts)
- Lack of drive (3-8 pts)
- Dog does not take direction to resume search (3-8 pts)
- Handler corrects the dog to resume search (disqualified)
- Urinating or defecating in search area (disqualified)
- Out of control (disqualified)

Judges Sheet – AS2

Dog:	Handler:
------	----------

PHASE B OBEDIENCE		Drive		Technique			Coordination		Max Pts	Rating	Pts
1	Heeling	willingness to work	activity	basic position	gun shot	about turn	response to command	attentive	15		
				change of pace	about turn	left corner					
				group							
2	Walking Sit	willingness to work	activity	basic position	build up	command	conflict free	handler return	10		
				sit	holds position						
3	Down with Recall	willingness to work	activity	basic position	build up	command	response to command	without help	10		
				drop	holds position	approach					
				front	finish						
4	Walking Stand	willingness to work	activity	basic position	build up	command	response to command	without help	10		
				stand	holds position	handler return					
				finish							
5	Retrieve on Flat	willingness to work	activity	basic position	run out	pick up	response to command	without help	15		
				return	front	hold					
				release	finish						
6	Retrieve over Jump	willingness to work	activity	basic position	run out	jump	response to command	without help	15		
				pick up	return	return jump					
				front	hold	release					
				finish							
7	Retrieve over Wall	willingness to work	activity	basic position	run out	wall	response to command	without help	15		
				pick up	return	return wall					
				front	hold	release					
				finish							
8	Send Out with Down	willingness to work	activity	basic position	build up	send out	response to command	without help	10		
				drop	remain	sits					
Total Result Phase B									100		
Total Points			Excellent		Very Good		Good		Satisfactory		Insufficient
10			10.0		9.5-9.0		8.5-8.0		7.5-7.0		6.5-0
15			15.0-14.5		14.0-13.5		13.0-12.0		11.5-10.5		10.0-0
100			100-96.0		95.5-90.0		89.5-80.0		79.5-70.0		69.5-0

Judges Sheet – AS2

Dog:	Handler:
------	----------

PHASE C PROTECTION		Drive		Technique			Coordination		Ma x Pts	Ratin g	Pts
1	Search for Helper	intensity	speed	basic position	first blind	second blind	response to command	directability	5		
				third blind							
2	Hold and Bark	enduranc e	power	barking	hold	call out	obedience command		10		
				basic position							
3	Prevention of Escape	grip impact	grip firmness	down	fullness of grip	transitio n	release on command		10		
		power		out	guarding						
4	Attack from Guarding	attack	grip impact	fullness of grip	transitio n	out	release on command		20		
		grip firmness	power	guarding							
5	Back Transport	attentive	power	basic position	heeling		distance		5		
6	Attack out of Back Transport	attack	grip impact	fullness of grip	transitio n	out	release on command		30		
		grip firmness	power	guarding	approach	side transport					
7	Long Attack	power	impact	obedience	basic position	fullness of grip	release on command		20		
		grip impact	grip firmness	transition	out	guarding					
				approach	side transport						
Total Result Phase C									100		
Courage / Hardness / Fighting Instinct											

Total Points	Excellent (E)	Very Good (VG)	Good (G)	Satisfactory (S)	Insufficient (I)	Total Results	Points	Rating
5	5.0	4.5	4.0	3.5	3.0-0	A		
10	10.0	9.5-9.0	8.5-8.0	7.5-7.0	6.5-0			
15	15.0-14.5	14.0-13.5	13.0-12.0	11.5-10.5	10.0-0	B		
20	20.0-19.5	19.0-18.0	17.5-16.0	15.5-14.0	13.5-0			
30	30.0-29.0	28.5-27.0	26.5-24.0	23.5-21.0	20.5-0	C		
100	100-96.0	95.5-90.0	89.5-80.0	79.5-70.0	69.5-0			